新时达图片机素材编辑及更新方法 用户操作手册

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1.工具

电脑

U盘

PhotoEditorSoftware 压缩包Compression package (软件包,包含 lift_client.exe)

2.图片编辑方法步骤Image editing method Steps:

2.1 准备工作preparatory work

- (1) 解压 PhotoEditorSoftware 压缩包到电脑,注意不要试图解压到含中文的目录,或者把解压之后把 PhotoEditorSoftware 的文件名改为含中文的名字
- (1) Unpack the PhotoEdit Software compression package to the Computer, take Care not to test the diagram to press the directory Containing Chinese, or decompress it after PhotoEdit Software Changed the file name to Chinese
- (2)本系统能容纳的图片数量大,最多能存储 64 张背景图片,这也就是说可以写入图片张数多达 64 张,同时待更新的图片格式任意(即: bmp, jpg, png, tiff, gif 等都可以)。但是如果要更新 7 寸 TFT 背景素材,那么选择的图片的尺寸应该大于 800*480;如果要更新 8 寸或者是 10.4 寸的 TFT 背景素材,那么选择的图片的尺寸应该大于 800*600。
- (2) The system can accommodate a large number of pictures, up to 64 background pictures, which means that up to 64 picture sheets can be written, the same

The image format to be updated is arbitrary(ie BMP, JPG, PNG, TIFF, GIF, etc.). However, if you want to update the 7-inch TFT background material, the size of the selected picture should be greater than 800 * 480; If you want to update 8 inches or 10.4 inches of TFT background material, the size of the selected image should be greater than 800 * 600.

- (3)把要编辑的广告背景图片放在一个文件里,如下图,把需要编辑的三个广告图片放在 F:\photo 下
- (3) Place the background picture of the advertisement to be edited in a file. As shown in the figure below, place the three advertising images to be edited under F: \setminus photo



- (4)确认您使用的图片机型号,确认图片机是横显还是竖显(如果您不确认横竖显示情况,请查看图片机上的拨<u>码开关 SW1.4,如果 SW1,4 为 ON 就是横显,是 OFF 为</u>竖显)。下表是我司图片机型号
- (4) Verify the type of picture machine you are using, and confirm whether the graphics machine is across or vertical (if you do not confirm the horizontal display, please

Check the dial switch SW 1.4 on the picture machine. If SW 1, 4 is ON, it is OFF is vertical). The following table shows the model of our drawing machine



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尺寸	型号缩写	对应素材
7 寸图片机	SM. 04TL/F	LIFT-7
8 寸图片机	SM. 04TL/G	LIFT-8
10.4 寸图片机	SM. 04TL/H	LIFT-10.4
12.1 寸图片机	SM. 04TL/L	LIFT-12.1
15 寸图片机	SM. 04TL/N	LIFT-15

2.2 重命名素材文件

打开 PhotoEditorSoftware 文件,里面有三个素材文件夹 LIFT-7,LIFT-8,LIFT-10.4(见图 2,注意不要试图增减和修改里面的文件),确认图片机使用的型号,在 PhotoEditorSoftware 文件里把对应素材复制一份之后重命名为 LIFT(最好重新复制一份的原因是防止对原来 LIFT-7,LIFT-8,LIFT-10.4 三个素材进行修改),例如你使用的是 8 寸图片机,就把 LIFT-8 文件夹名重新复制一份,复制好之后文件夹名重命名为 LIFT(即去掉后面的-X 标识,重命名后见图 3),因为软件只识别 LTFT 文件夹名字的文件,软件会自动把 LIFT 里面内容复制到生成目录里。在编辑完之后可以删掉 LIFT 文件夹。再次编辑时重新复制对应的素材,这样就不会修改软件里原新的三个素材。 Open the PhotoEdit Software file, which contains three material folders LIFT-7,LIFT-

Open the PhotoEdit Software file, which contains three material folders LIFT-7, LIFT-8, and LIFT-10.4(see Figure 2,

Be careful not to try to increase or decrease or modify the files inside), confirm the model used by the graphics machine, copy the corresponding material in the PhotoEdit Software file and rename it to LIFT(the reason why it is best to recopy one is to prevent the original LIFT-7, LIFT-8, LIFT-10 .4 Three materials are modified. For example, if you use an 8-inch graphics machine, you will recopy the LIFT-8 folder name, and after copying it, the folder name will be renamed LIFT(that is, remove the-X logo behind it, After renaming, see Figure 3), because the software only recognizes files with the name of the LTFT folder, the software will automatically copy the contents of the LIFT into the generated directory. You can delete the LIFT folder after editing. Recopy the corresponding material when editing again, so that the original three new materials in the software are not modified.

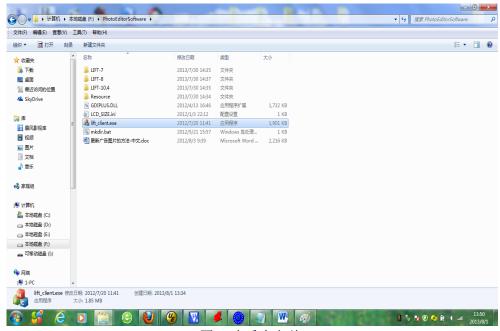


图 2 未重命名前

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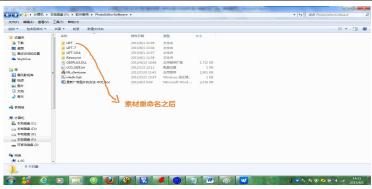


图 3 重命名后

2.3 运行 lift_client.exe

双击 lift_client.exe 应用程序(**请务必先确认是否先执行 2.2 步骤了,即把对应素材重命名 LIFT 文件,然后在双击 lift_client.exe**,否则软件会自动生成空的 LIFT 文件,如果误操作,则可以先关闭 lift_client.exe,在删除 LIFT 文件,在重复步骤 2.2), lift_client 应用程序后会弹出如图 4 所示的窗口(请单击"是"):

Double-click the lift_client.exe application(be sure to first confirm if you have executed the 2.2 Step, renaming the Corresponding material LIFT file, and then

Double-click lift_client.exe, otherwise the Software will automatically generate an empty LIFT file. If it is mishandled, you can first close lift_client.exe, delete the LIFT file, and repeat step 2.2). After the lift_client application, a window appears as Shown in Figure 4(click yes):



2.4 设置横竖显模式

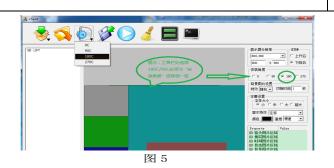
在启动该软件后,此时会弹出一个软件界面(如下图 5 所示),在对图片进行编辑之前,需要对放入到显示屏的图片进行横显和竖显设置。如果需要对图片进行横显,那么请点击图 5 所示的第 3 个工具栏,会出现一个图标选择卡,点击选择卡上面的"180C"(如图 5 所示的黑色长方形)。工具栏上面选择完成后,同时在界面的"安装角度"上面也要选择 180 (如图 5 所示的右侧的绿色圈),这样横显设置就完成了。如果要对图片进行竖显,同横显相似,只是在图 5 标注的地方要把 180C 该为 90C,把 180 改为 90 即可。

After launching the software, a software interface will pop up(as shown in Figure 5 below). Before editing the picture, you need to put it on the display.

The picture is arranged horizontally and vertically. If you need to cross-view the picture, click the third toolbar shown in Figure 5, an icon selection card appears, and click "180C" on the selection card(the black rectangle shown in Figure 5). After the toolbar selection is complete, select 180(the green circle on the right, as shown in Figure 5) on the "installation angle" of the interface, so that the horizontal setting is complete. If you want to vertically display the picture, the same horizontal display is similar, except that the 180C should be 90C where it is marked in Figure 5, and the 180 should be changed to 90.

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2.5 导入广告图片文件夹

通过以上步骤设置好横显或者是竖显之后,点击工具栏上面的第一个图标,这个时候会弹出一个选择卡,请点击"导入文件夹"(如下图 6 的左上角黑色的长方形所示),通过导入文件夹可以加载预更新的图片。

After you have set the horizontal or vertical display through the above steps, click the first icon on the toolbar. This time a selection card will pop up. Please

Click Import Folder(as Shown in the black rectangle in the upper left corner of Figure 6 below) to load a pre-updated picture.



2.6 转换广告图片

通过点击"导入文件夹",会弹出一个"浏览文件夹"的选项卡,此时请选择好预更新的广告图片的具体的路径,在本例中导入在步骤 3.1 中 F:\photo 文件夹,如图 7 所示,选中 photo 文件夹,点击"确定"。,此时就会出现弹出预更新的图片的预览,如图 8 所示,此时,直接对每一张图片预览点击"确认"即可,遍历完整个文件夹的图片之后会自动退出这个界面。例如在 F:\photo 文件中有三张广告图片,点击三次"确认"(注意广告图片的序号UserBkGnd_n),会生成三张广告图片,之后就退出这个界面。

By clicking Import Folder, a Browse Folder tab will pop up. Please select a specific path for the pre-updated ad image

Path, in this example, import the F: \ photo folder in step 3.1, as shown in Figure 7. Select the photo folder and click OK. At this point, a preview of the pre-updated picture will appear. As shown in Figure 8, click "Confirmation" directly on each picture preview. After traversing the entire folder, it will automatically exit the interface. For example, there are three ad pictures in the F: \ photo file, click "Confirm" three times(note the number of the ad picture UserBkGnd_n), generate three ad pictures, and then exit the interface.



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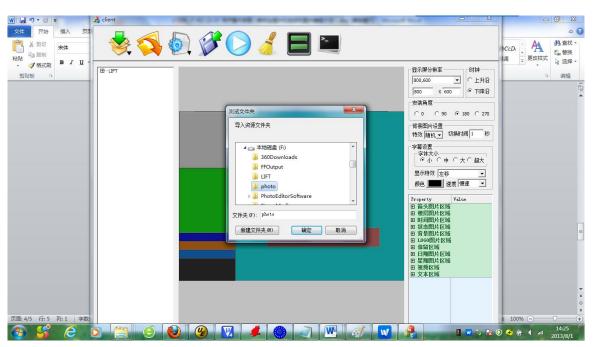


图 7



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2.7 预览效果

结束对 photo 文件编辑后可以点击预览图标,如下图 9 红圈部分.

After editing the photo file, click on the preview icon, as shown in Figure 9 below.

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图 9

2.8 生成素材文件

预览之后,感觉效果没有问题之后,请在电脑上面插上 U 盘,点击主界面上工具栏的第二个图标(图 10 中圆圈圈中的那个图标),把素材写入到 U 盘中。这时直接点击"选择 U 盘"的选项卡中的"是"(图 10 中图形的正中间的选项卡),把素材直接导入到 U 盘之中(在 U 盘中会直接生成一个 LIFT 文件夹)。或者选中"否"选择把文件生成到其他目录下,如图 11 点击"确定",把文件生成到桌面。图 12 是显示正在生成文件 LIFT.注意可能有些杀毒软件会阻止该文件的生成如图 13,请关闭杀毒软件。

After the preview, please insert the USB drive on the computer and click the second icon on the toolbar(Figure 10)

The icon in the middle circle) writes the material to the USB disk. At this point, click "Yes" directly in the "Select U Disk" tab(the middle of the figure in Figure 10) and import the material directly into the U disk(a LIFT folder is directly generated in the U disk). Or select No to choose to generate the file to another directory, as in Figure 11 click OK to generate the file to the desktop. Figure 12 shows the file being generated LIFT. Note that some anti-virus software may prevent the file from being generated as Shown in Figure 13. Please turn off the anti-virus software.



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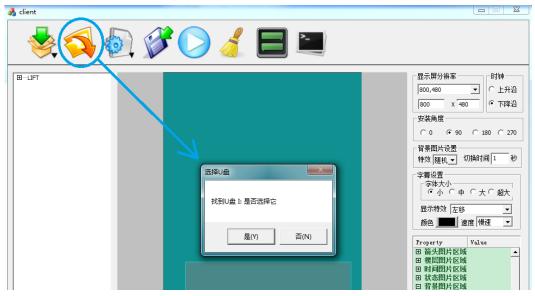


图 10

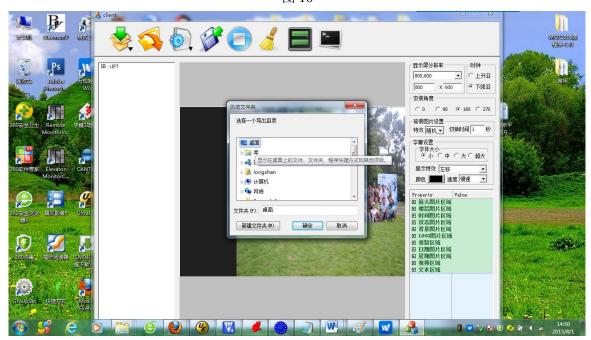


图 11



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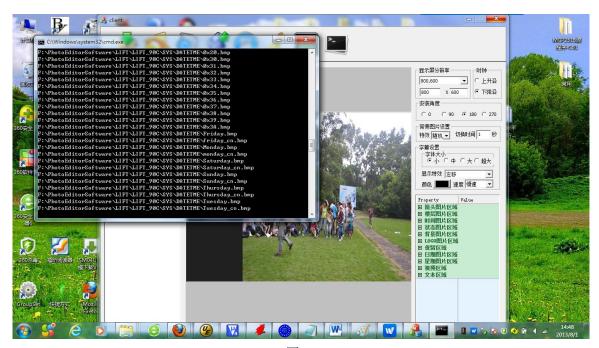


图 12

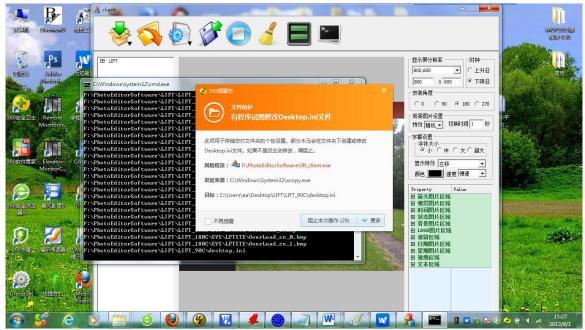


图 13

2.9 检修生成的广告是否正确

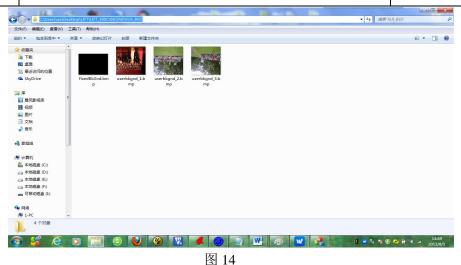
可以检查广告图片是否生成正确,例如横显情况下把文件生成在桌面的,在桌面或出现一个 LIFT 文件 夹,在 C:\Users\aa\Desktop\LIFT\LIFT_180C\BKGND\FLR_BSD 下可以看到如图 14

You can check whether the ad image is generated correctly, for example, by generating files on the desktop, on the desktop, or a LIFT file appears

Folder, shown in C: \ Upers \ AA \ Desktop \ LIFT \ LIFT _ 180C \ BKGND \ FLR _ BSD as shown in Figure 14



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2.10 关闭软件

检查生成目录没有问题之后,关闭软件。把 2.2 步骤中的 LIFT 文件删除或者剪切到其他入径下保存,在软件的目录下恢复成原来的状态,方便下一次编辑。

2.10 Software shutdown

After Checking that there is no problem with the build directory, close the Software. Delete or Save the LIFT file in the 2.2 Step to another entry, restore it to its original State in the Software directory, and facilitate the next editing.

3. 素材更新方法

- (1) 从电脑中把对应大小的素材复制到 U 盘
- 3. Material Update Method
- (1) Copy the corresponding size material from the computer to the USB disk $\,$



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图 15

- (2) 素材复制到 U 盘后,把 LIFT-X 文件名重命名为 LIFT,例如把 LIFT-7,重新命名 LIFT,请务必确保在 U 盘内只能这个文件夹名为 LIFT 的文件夹。如果只图片编辑软件直接生成的 LIFT 的文件夹,可以跳过这步骤,直接把生成的 LIFT 的文件夹放入 U 盘根目录下。
- (2) After the material is copied to the U disk, rename the LIFT-X file name to LIFT. For example, rename LIFT-7 and rename LIFT. Make sure that only this folder is named LIFT in the U disk. folder. If only the LIFT folder generated directly by the image editing Software can skip this Step and put the generated LIFT folder directly under the U disk root directory.



图 16 重命名前

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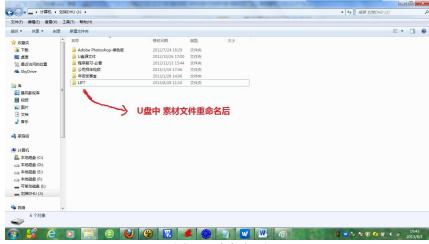


图 17 重命名后

- (3) U盘中素材文件重命名后,把U盘插入图片机的USB口(见图18),注意插入U盘是图片机是在带电状态(见图19)。插入U盘,图片机立即识别U盘中的LIFT的文件开始自动更新素材,图片机显示素材的更新状态(见图20)
- (3) After the material file in the USB disk is renamed, the USB disk is inserted into the USB port of the graphics machine (see Figure 18). Note that the insertion of the USB disk is in a live state (see Figure 19). Insert the USB disk, and the graphics machine immediately recognizes the LIFT file in the USB disk and automatically updates the material. The graphics machine shows the material.

Update Status(See Figure 20)



图 18 图片机带电状态 Fig. 18 Charged State of the graphics machine

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图 19 插入 U 盘



图 20 图片机显示更新状态

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- (4) 一般自动更新素材 2-5 分钟后,素材自动更新完毕,图片机开始重启,在显示蓝色进度条(见图 21),请<mark>务必在这个时候拔掉 U 盘</mark>,否则会进入下一次更新,在之前拔掉 U 盘有可能导致素材更新不全。重启时拔掉 U 盘之后素材更新完毕。
- (4) After the material is automatically updated 2-5 minutes later, the material is automatically updated and the graphics machine begins to restart. When the blue progress bar is displayed(see Figure 21), make sure to pull the U disk at this time, otherwise it will enter the next update. Unplugging the U disk before can cause incomplete material updates. The material is updated after the flash drive is removed on restart.



图 21 图片机重启状态

4.素材更新不成功解决方法

问题 1: 在第(3) 部中不识别 U 盘,即不出现红色字体显示素材的更新状况

- (1) 检查 U 盘中是否有 LIFT 文件夹,是否已经把 LIFT-X 重命名为 LIFT
- (2) 检查 U 盘文件系统是否为 FAT32 4096 模式,不是格式化为该格式
- (3) 检修 U 盘是否损坏,或者重新更换 U 盘,本图片机可能不能够识别早年生产较老的 U 盘问题 2: 素材更新之后花屏
 - (1) 出现这个原因一般是更新不成功,重新更新,请确保 U 盘是在重启显示进度条的时候拔掉 U 盘
 - (2) 如果重新更新之后还是花屏,请放入素材中的 formatflash.exec 格式化文件到 LIFT 文件下(新建一个空文件,重命名 formatflash.exec 即可)

问题 3: 更新成功之后图片变小

(2) 请检查图片机大小与素材大小匹配,我司型号如下

7 寸图片机 SM. 04TL/F 使用 LIFT-7 素材

8 寸图片机 SM. 04TL/G 使用 LIFT-8 素材

10.4 寸图片机 SM. 04TL/H 使用 LIFT-10.4 素材

12.1 寸图片机 SM. 04TL/L 使用 LIFT-12.1 素材

15 寸图片机 SM. 04TL/N 使用 LIFT-15 素材

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4. Material update unsuccessful solution

Issue 1: Do not reCognize the USB disk in Part(3), that is, no update of the red font display material appears

- (1) Check that there is an LIFT folder in the USB drive and that LIFT-X has been renamed LIFT
- (2) Check that the USB disk file system is in FAT32 4096 mode, not formatted as this format
- (3) Check whether the USB disk is damaged or replace the USB disk. This graphics machine may not be able to identify older USB discs produced in the early years

Issue 2: Flower screen after material update

- (1) This reason usually occurs because the update is unsuccessful and the update is renewed. Please ensure that the USB disk is unplugged when the display progress bar is restarted.
- (2) If it is Still a flower screen after the Update, put the formatflash. exec format file in the material Under the LIFT file(add a new empty file and rename formatflash. exec)

Issue 3: The picture becomes smaller after the update is successful

Please Check that the Size of the drawing machine matches the Size of the material. Our model is as follows

7 inch graphics machine SM .04 TL/F using LIFT -7 material 8 inch graphics machine SM .04 TL/G using LIFT -8 material 10.4 inch graphics machine SM .04 TL/H using LIFT -10.4 material 12.1 inch graphics machine SM .04 TL/L uses LIFT-12 .1 material

15 inch graphics machine SM . 04 TL/N using LIFT-15 material

问题 4: 显示蓝屏

- (1) 某些非标素材可能只支持单一的横显或者竖显,请确认图片机的 SW1. 4 在正确的状态, ON 为横显, OFF 为竖显。
- (2) 检查素材文件从电脑复制到是否丢失某些文件
- (3) 断电重启启动图片机

如果还存在其他问题请联系厂家

Issue 4: Show Blue Screen

- (1) Some non-standard materials may only support a single cross or vertical display. Please confirm that the drawing machine's SW 1.4 is in the correct state and ON is a cross display. OFF is vertical.
- (2) Check material files from the computer to whether Certain files are lost
- (3) Power outage restart start-up graphics machine